

Code No: R1641043

R16

Set No. 1

IV B.Tech I Semester Regular Examinations, October/November - 2019

COMPUTER NETWORKS

(Common to Electronics & Communication Engineering and Electronics & Instrumentation Engineering)

Time: 3 hours

Max. Marks: 70

Question paper consists of Part-A and Part-B

Answer ALL sub questions from Part-A

Answer any FOUR questions from Part-B

PART-A (14 Marks)

1. a) What are the responsibilities of physical layer? [3]
- b) What is the significance of Multiplexing? [2]
- c) What is framing? List different framing technique. [2]
- d) Draw the graph for throughput versus offered traffic for ALOHA systems. [3]
- e) What is optimality principle? [2]
- f) Name the transport layer protocols. [2]

PART-B (4x14 = 56 Marks)

2. a) What is layered architecture? Explain its design issue? [8]
- b) Describe WAN, LAN and MAN. [6]
3. a) Explain any two guided transmission media. [8]
- b) Explain code division multiplexing. [6]
4. a) Explain different error correcting codes. [7]
- b) Explain a simplex stop and wait protocol for an error free channel with pseudo code. [7]
5. a) Explain different CSMA protocols. [6]
- b) What is Ethernet? Explain classic Ethernet physical layer and its MAC sub layer protocol. [8]
6. a) Discuss the Network layer design issues. [4]
- b) Explain Flooding and Hierarchical routing algorithms. [10]
7. a) Explain about DNS. [7]
- b) What is E-mail? Explain its architecture and services. [7]



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Max. Marks: 70

Question paper consists of Part-A and Part-B

Answer ALL sub questions from Part-A

Answer any FOUR questions from Part-B

PART-A (14 Marks)

1. a) What is point-to-point link transmission? [2]
- b) Define Nyquist's theorem. [2]
- c) Define error control and flow control. [3]
- d) What fast Ethernet and Gigabit Ethernet? [3]
- e) What is sink tree? [2]
- f) What is a socket address? [2]

PART-B (4x14 = 56 Marks)

2. a) What are the responsibilities of session layer and presentation layers? [4]
- b) Describe the network types, topologies and switching methods. [4]
3. a) What are the different variations of unshielded twisted pair (UTP) cables? Give their applications. [8]
- b) Explain Frequency division multiplexing. [6]
4. a) With examples, explain error detection using CRC and check sum. [7]
- b) Explain A Utopian simplex protocol with pseudo code. [7]
5. a) With neat sketch, explain the architecture of IEEE802.11 WLAN. What are the advantages of WLAN? [6]
- b) What are Wireless LANS? What is its standard and explain its MAC Sub layer protocol. [8]
6. a) Explain shortest path routing algorithm. [7]
- b) What is congestion control? Explain different approaches to congestion control. [7]
7. a) Explain about TCP segment header. [7]
- b) Explain about E-mail message transfer and final delivery. [7]



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Set No. 3

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Time: 3 hours

Max. Marks: 70

Question paper consists of Part-A and Part-B

Answer ALL sub questions from Part-A

Answer any FOUR questions from Part-B

PART-A (14 Marks)

1. a) What is the significance of layered architecture? [3]
- b) Define baseband and passband signals. [2]
- c) Define Hamming distance. [2]
- d) What is MAC sublayer? [2]
- e) What is congestion? [3]
- f) What is a port number? Give ranges of different port numbers. [2]

PART-B (4x14 = 56 Marks)

2. a) Explain TCP/IP reference model. [8]
- b) Compare the OSI and TCP/IP reference model. [6]
3. a) What is digital modulation? Explain different pass band transmission techniques. [8]
- b) Describe data link design issues. [6]
4. a) What is the remainder obtained by dividing x^7+x^5+1 by the generator polynomial x^3+1 ? [6]
- b) Explain Go-Back-N data link layer protocol with pseudo code. [8]
5. a) What is channel allocation problem? Explain assumptions for dynamic channel allocation. [6]
- b) Explain 802.11 architecture and protocol stack. [8]
6. a) Compare virtual circuits and datagram networks. [4]
- b) Explain Link State Routing algorithm. [10]
7. a) What is TCP? Explain connection management of TCP. [7]
- b) Explain E-mail user agent and message formats. [7]



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Set No. 4

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Time: 3 hours

Max. Marks: 70

Question paper consists of Part-A and Part-B

Answer ALL sub questions from Part-A

Answer any FOUR questions from Part-B

PART-A (14 Marks)

1. a) What are two reasons for using layered protocols? What is one possible disadvantage of using layered protocol? [3]
- b) Define the bandwidth of a signal. [2]
- c) List the services provided by Data link layer. [2]
- d) Draw the graph for the channel utilization versus load for various random access protocols. [3]
- e) What are the different congestion control algorithms? [2]
- f) List the limitations of SMTP. [2]

PART-B (4x14 = 56 Marks)

2. a) Compare different network topologies. [6]
- b) Explain OSI reference model, with neat sketch. [8]
3. a) What is multiplexing? Explain Time division multiplexing. [6]
- b) Explain elementary data link protocols. [8]
4. a) What is Framing? Explain different framing techniques. [8]
- b) Explain Selective Repeat data link layer protocol with pseudo code. [6]
5. a) Explain different ALOHA Protocols and compare them. [7]
- b) Discuss about the 802.11 MAC sub layer protocol. [7]
6. a) What is the significance of Routing algorithm? Explain Distance Vector Routing algorithm. [8]
- b) Explain admission control and load shedding algorithms. [6]
7. a) Explain UDP header format? Compare UDP and TCP. [8]
- b) Explain DNS Name Space and Name Records. [6]

