["]"]["]["][] www.manaresults.co.in

Code No: **R164104D**

Time: 3 hours

IV B.Tech I Semester Regular Examinations, October/November - 2019 **EMBEDDED SYSTEMS**

R16

(Electronics and Communication Engineering)

Question paper consists of Part-A and Part-B Answer ALL sub questions from Part-A Answer any FOUR questions from Part-B *****

PART-A (14 Marks)

1.	 a) b) c) d) e) f) 	What is an embedded system? What is current limiting Resistor in embedded application? Write the execution steps for embedded firmware. Define Process Management. What is decompiler? Define IDE(Integrated Development Environment) tools?	[2] [3] [3] [2] [2] [2]
	,	$\underline{PART} = \underline{B} (4x14 = 56 Marks)$	
2.	a)	Write the history of embedded system.	[7]
	b)	Differentiate RISC and CISC.	[7]
3.	a)	What is sequential circuit? Explain with examples.	[7]
	b)	What are serial communication devices? Explain.	[7]
4.	a)	Explain the advantages of assembly language based development.	[7]
	b)	Write a note on C versus embedded C and compiler versus cross compiler.	[7]
5.	a)	What is shared memory? Explain different mechanisms are adopted to implement shared memory.	[7]
	b)	What are the building blocks of UML? Explain it.	[7]
6.	a) b)	Explain various elements of an embedded system development environment. Explain the various details held by a List file generated during the process of cross-compiling an embedded C project.	[7]
			[7]
7.	a)	Explain Computer-Aided Design (CAD) and hardware.	[7]
	b)	Differentiate static and dynamic testing.	[7]

1 of 1

Set No. 1

Max. Marks: 70

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Question paper consists of Part-A and Part-B Answer ALL sub questions from Part-A Answer any FOUR questions from Part-B *****

PART-A (14 Marks)

1.	a)	Write the major application areas of embedded system.	[3]
	b)	Explain the usage of capacitors and inductors in embedded hardware circuit.	[3]
	c)	Write about super loop based approach.	[2]
	d)	Define file system management.	[2]
	e)	What is the difference between simulator and an emulator?	[2]
	f)	What is complier?	[2]

$\underline{\mathbf{PART}}_{\mathbf{B}} (4x14 = 56 Marks)$

2.	a)	Write and explain the classification of embedded systems.	[7]
	b)	Explain the onboard communication interfaces.	[7]
3.	a)	What is Latch? Draw and explain the latch.	[7]
	b)	Explain briefly about parallel device ports.	[7]
4.	a)	Write and explain the drawbacks of assembly language based development.	[7]
	b)	What is Interrupt? Explain multiple interrupts with examples.	[7]
5.	a)	Write and explain the basic functions of real time kernel.	[7]
	b)	Explain data flow graph and state machine model in embedded design.	[7]
6.	a) b)	Explain the role of Integrated Development Environment (IDE) for embedded Software development. Explain the various details held by a Map file generated during the process of cross-compiling an embedded C project.	[7] [7]
7.	a)	Draw the compilation diagram and explain it.	[7]
	b)	What is testing? Explain the types of testing.	[7]

Set No. 2

Max. Marks: 70

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IV B.Tech I Semester Regular Examinations, October/November - 2019 EMBEDDED SYSTEMS

R16

(Electronics and Communication Engineering)

\ 0 0 /	Max. Marks: 70
Question paper consists of Part-A and Part-B	
Answer ALL sub questions from Part-A	
Answer any FOUR questions from Part-B	

	Question paper consists of Part-A and Part-B Answer ALL sub questions from Part-A Answer any FOUR questions from Part-B *****

PART-A (14 Marks)

1.	a)	What is typical embedded system?	[2]
	b)	What is Schottky diode's role in embedded applications?	[3]
	c)	Write about super loop based design.	[3]
	d)	Define Non-Preemptive multitasking.	[2]
	e)	What is monitor program?	[2]
	f)	What is interpreter?	[2]
	,	$\mathbf{PART}-\mathbf{B} \ (4x14 = 56 \ Marks)$	
2.	a)	Explain the purpose of embedded system.	[7]
	b)	What is ROM? How the ROM classified? Explain it.	[7]
3.	a)	What is combinational circuit? Explain with example.	[7]
	b)	Explain briefly about wireless devices.	[7]
4.	a)	Explain the conversion process from source file to object file translation.	[7]
	b)	Explain briefly about interrupt servicing mechanism.	[7]
5	a)	Define process? Draw the processor state transition diagram and explain it.	[7]
	b)	Define message passing? Explain how the message passing is classified.	[7]
6.	a)	Explain the format of Hex records in an Intel Hex file.	[7]
0.	\mathbf{b}	What are the different techniques available for embedded firmware debugging?	Γ,]
	0)	Explain them in detail.	[7]
7	a)	Draw the interpretation diagram and explain it	[7]
7.	a) b)	Explain how testing will done on host machine	[7]
	0)	Explain now using will doll on nost machine.	[/]

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Set No. 3

R16

Set No. 4

Code No: **R164104D**

IV B.Tech I Semester Regular Examinations, October/November - 2019 EMBEDDED SYSTEMS

(Electronics and Communication Engineering)

Time: 3 hours

(Electronics and Communication Engineering

Max. Marks: 70

Question paper consists of Part-A and Part-B Answer ALL sub questions from Part-A Answer any FOUR questions from Part-B *****

PART-A (14 Marks)

1.	a) b)	Differentiate Harvard architecture and Von-Neumann architecture. How transistors are used in embedded hardware circuit?	[3] [3]
	c)	Write the drawbacks of super loop.	[2]
	(1) (1)	What is On Chip Debugging?	[2]
	(f)	What is preprocessor?	[2]
		$\underline{\mathbf{PART}}_{-\mathbf{B}} (4x14 = 56 Marks)$	
2.	a)	What is RAM? Explain the categories of RAM.	
	b)	Define sensors? Explain the I/O subsystem.	[7]
3.	a)	What is multiplexer (mux)? Explain it.	[7]
	b)	Explain briefly about watchdog timer.	[7]
4.	a)	Write and explain the advantages of high level based development.	[7]
	b)	Discuss the Mixing Assembly with high level language and mixing high level language with assembly.	[7]
5.	a)	What is deadlock? List and explain different conditions favoring a deadlock situation.	[7]
	b)	Explain the fundamental issues in hardware software co-design.	[7]
6.	a)	What is the difference between assembler and disassembler? State their uses in embedded application development.	[7]
	b)	Explain the Boundary Scan based hardware debugging in details.	[7]
7.	a) b)	What is debugging tool? Explain it.	[7]
	0)	Discuss Simulators and Laboratory tools in details	[/]

1 of 1